

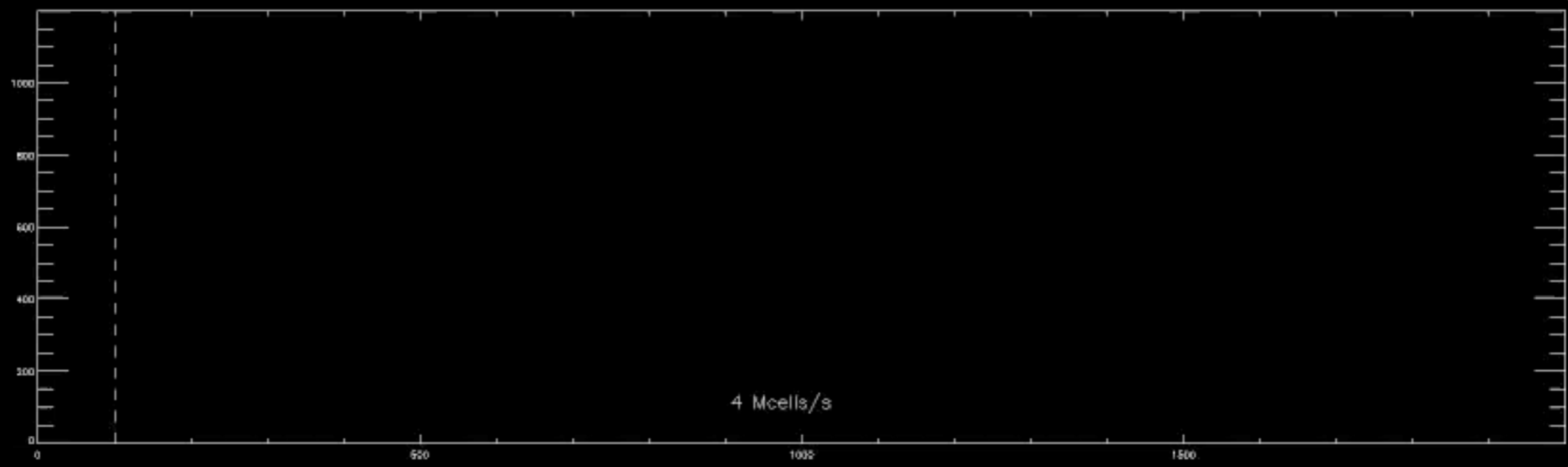
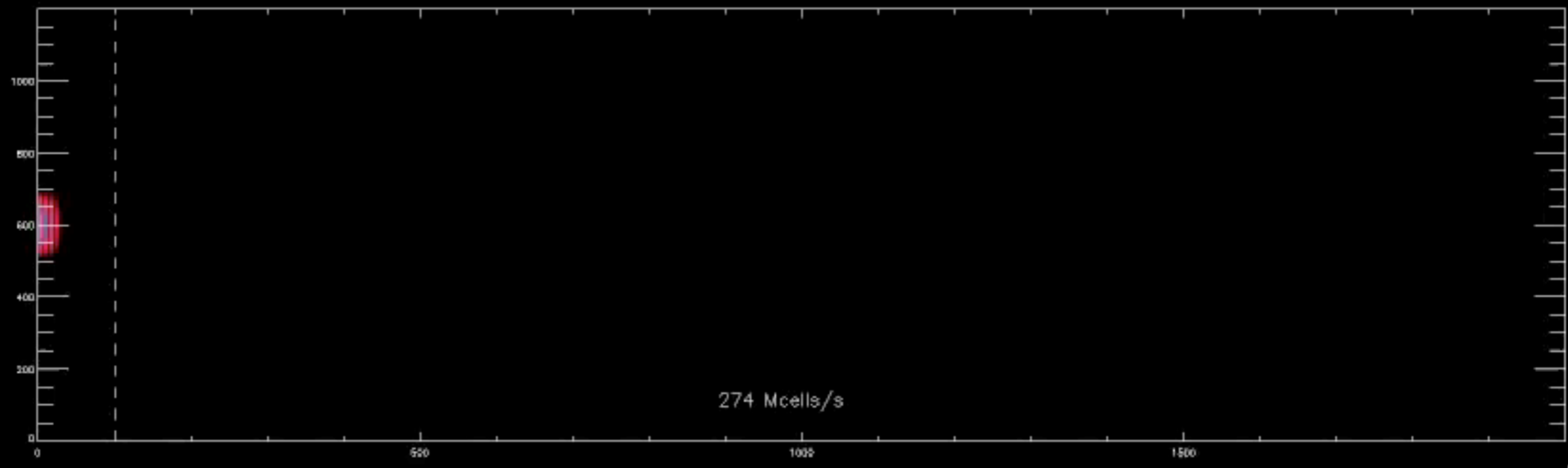
GPULib with IDL 8.0

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Outline

1. What is GPULib?
2. Using operator overloading with GPULib
3. Other new GPULib features
4. More operator overloading



```
tmp1 = gpuMake_array(...)  
tmp2 = gpuMake_array(...)  
rho = gpuMake_array(...)
```

```
gpuMult, x, x, tmp1  
gpuMult, y, y, tmp2  
gpuAdd, tmp1, tmp2, tmp1  
gpuSqrt, tmp1, rho
```

```
gpuFree, tmp1  
gpuFree, tmp2
```

```
rho = gpuSqrt(gpuAdd(gpuMult(x, x), $  
                    gpuMult(y, y)))
```

```
tmp1 = gpuMake_array(...)  
tmp2 = gpuMake_array(...)  
rho = gpuMake_array(...)
```

```
rho = gpuSqrt( $  
    gpuAdd( $  
        gpuMult(x, x, LHS=tmp1), $  
        gpuMult(y, y, LHS=tmp2), $  
        LHS=tmp1), $  
    LHS=rho)
```

```
gpuFree, tmp1  
gpuFree, tmp2
```

```
rho = gpuSqrt(x * x + y * y)
```

10000 iterations with 1000000 element arrays

CPU calculation:	144.8 secs
Procedure forms:	7.3 secs
Function forms:	15.4 secs
Function forms with LHS:	7.2 secs
Operator forms:	15.4 secs

CPU calculations performed on a 2.40GHz Core2 Duo
GPU calculations performed on a NVIDIA Tesla C1060


```
IDL> x = randomu(seed, 10)
```

```
IDL> x_gpu = gpuPutarr(x)
```

```
IDL> help, x, x_gpu
```

```
X          FLOAT          = Array[10]
```

```
X_GPU     GPUFLOAT       = Array[10]
```

```
IDL> print, x_gpu
```

```
0.507024    0.966179    0.0294637
```

```
0.638232    0.758752    0.102476
```

```
0.405151    0.404657    0.151935
```

```
0.785828
```

```
IDL> x = gpuFindgen(20)
```

```
IDL> v = x.view[5:11]
```

```
IDL> help, v
```

```
V                                GPUFLOAT = Array[7]
```

```
IDL> print, v
```

```
5.00000    6.00000    7.00000  
8.00000    9.00000   10.00000  
11.00000
```

structures



objects

```
function gpuvariable::_overloadPlus, left, right
    compile_opt strictarr

    return, gpuAdd(left, right)
end
```

Compatibility issues

- customers with various IDL versions IDL 6.4+
- make your own IDL_Object class!
- then your code will work pre- and post-IDL 8.0 (well, no operator overloading before 8.0, of course)

HDF5 classes

```
h = mg_h5(file_which('h5_test.h5'))  
group = h['images']  
d = h['2D int array']
```

```
e = group['eskimo']  
plot, e[*], 400]  
ct = group['eskimo_palette']  
tv\ct, transpose(ct[*])  
tv, e[*], order=1
```

http://bit.ly/mg_h5_routines

RDL (Data Access Protocol in IDL)

```
url = 'http://wavelet.txcorp.com:8080/' $  
      + 'opendap/data/hdf5/' $  
      + 'a6_electrons_10.h5'  
dap = txdap_new(url)  
var = dap['group']  
contour, var[*]
```

Questions?

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